

Alabama ASA 6 & Under Girls' Softball Rules

1. All ASA and Alabama ASA rules prevail unless specified below:

2. Coaches:

- A. One defensive coach will be allowed on the field during play and may be stationed behind the pitching rubber. No other defensive coaches are allowed on the field.

3. Field:

- A. Base Distance is 55 feet.
- B. Hash-Marks will be placed half-way between first and second base, second and third, third and home plate.
- C. An arc stretching from foul line to foul line eight feet in front of the plate is drawn and used as an additional foul line. The ball must pass this line to be considered a fair batted ball.
- D. A circle with an 8 ft. radius will be drawn around the pitching rubber which is 35 feet from home plate.

4. Batting:

- A. Each batter will get three pitches from a coach. If the player does not hit the ball on the 3 pitches then she will be given two swings at the ball from a tee. No bunting in this age group.
- B. A team may bat 10 players in an inning or 3 outs, whichever occurs first. All players will be listed on team's line-up card and bat.
- C. No infield fly.

5. Pitching:

- A. Each coach pitches to their own batters and the coach must be in contact with the pitching rubber until they release the ball.
- B. Defensive pitcher must have at least one foot in the circle around the pitching rubber. The defensive pitcher must be in line with the pitching rubber until the pitch leaves the coach's hand. Player must wear a face mask or helmet or a combination of the two when in the pitching position.
- C. A batted ball striking the pitcher/coach will be declared a no pitch. The batter will return to the plate and the number of pitches will revert back to the number prior to the batted ball.
- D. The coach who is pitching can only coach the batter prior to the pitch.
- E. If the defensive pitcher fields the ball in the pitching circle and makes no attempt to make a play, all runners will advance one base including the batter to first base.
- F. Pitching distance is 35 feet.

6. Base Running:

- A. Time is called when: the ball is returned to the pitcher who is stopped in the pitching circle. Time will be called and any base runner that has gained the hash-mark can continue to advance to the next base.
- B. Time is also called when the ball is returned to the infield and is in control of a defensive player and no one is attempting to advance or the defensive player is in front of the lead base runner.
- C. Any base runner that has not gained the hash-mark has to return to their previous base, unless forced by the batter becoming a base runner.
- D. If the coach interferes with a defensive play, the runner closest to home plate will be called out and no runners can advance.

7. Games:

- A. A game is complete after 6 innings of play, expiration of a 75 minute time limit, or shortened by the ASA run rule for fast pitch whichever comes first.

8. Ball

A. The official ball for the 6 and under is the WORTH 10" Sof-Dot.

9. Defense

A. Ten (10) players may play on defense at any one time. There will unlimited substitutions on defense.